Name:	Date:

## **Investigate Related Angles**

BLM 4-4

- **1. a)** Open *The Geometer's Sketchpad*®, turn on the grid, and sketch a unit circle.
  - b) Plot a point on the unit circle. Then, measure the coordinates of the point.
  - c) Join the point to the origin to form the terminal arm of an angle,  $\theta$ .
  - **d)** Slowly drag the point around the unit circle. Stop when you estimate you have reached a "friendly angle," such as 45°. Compare the coordinates to the values of the trigonometric ratios of the angle.
  - e) Repeat part d) for four friendly angles in other quadrants.
  - f) Compare the coordinates of related angles.
- **2.** a) Draw a circle with a larger radius than the circle you used in step 1.
  - **b)** Plot a point on the circle, and join that point to the origin. Measure each coordinate of that point separately.
  - c) Divide each of the coordinates by the radius of the circle.
  - **d)** Slowly drag the point around the unit circle. Stop when you estimate you have reached a "friendly angle," such as 45°. Compare the calculations in part c) to the values of the trigonometric ratios of the angle.
  - e) Repeat part d) for four friendly angles in other quadrants.

