

# Quadratic Functions

## Vocabulary

axis of symmetry  
 domain  
 first differences  
 function  
 integer  
 mapping diagram  
 parabola  
 quadratic function  
 range  
 real number  
 relation  
 second differences  
 transformation  
 translation  
 vertex  
 vertical compression  
 vertical line test  
 vertical stretch

## Curriculum Expectations

### Quadratic Functions

By the end of this course, students will:

- 2.1** explain the meaning of the term *function*, and distinguish a function from a relation that is not a function, through investigation of linear and quadratic relations using a variety of representations (i.e., tables of values, mapping diagrams, graphs, function machines, equations) and strategies
- 2.2** substitute into and evaluate linear and quadratic functions represented using function notation, including functions arising from real-world applications
- 2.3** explain the meanings of the terms *domain* and *range*, through investigations using numeric, graphical, and algebraic representations of linear and quadratic functions, and describe the domain and range of a function appropriately
- 2.4** explain any restrictions on the domain and the range of a quadratic function in contexts arising from real-world applications
- 2.5** determine, through investigation using technology, the roles of  $a$ ,  $h$ , and  $k$  in quadratic functions of the form  $f(x) = a(x - h)^2 + k$ , and describe these roles in terms of transformations on the graph of  $f(x) = x^2$  (i.e., translations; reflections in the  $x$ -axis; vertical stretches and compressions to and from the  $x$ -axis)
- 2.6** sketch graphs of  $g(x) = a(x - h)^2 + k$  by applying one or more transformations to the graph of  $f(x) = x^2$
- 3.1** collect data that can be modelled as a quadratic function, through investigation with and without technology, from primary sources, using a variety of tools, or from secondary sources, and graph the data
- 3.2** determine, through investigation using a variety of strategies, the equation of the quadratic function that best models a suitable data set graphed on a scatter plot, and compare this equation to the equation of a curve of best fit generated with technology
- 3.3** solve problems arising from real-world applications, given the algebraic representation of a quadratic function

## Chapter 1 Planning Chart

Section	Suggested Timing	Student Text Page(s)	Materials and Technology Tools
<b>Chapter 1 Opener</b>	10–15 min	2–3	
<b>Prerequisite Skills</b>	30–45 min	4–5	<ul style="list-style-type: none"> <li>• grid paper</li> <li>• graphing calculators (optional)</li> <li>• computers with spreadsheet software (optional)</li> </ul>
<b>1.1 Identify Functions</b>	75–110 min	6–14	<ul style="list-style-type: none"> <li>• grid paper and rulers</li> <li>• graphing software (optional)</li> <li>• computers with spreadsheet software and <i>The Geometer's Sketchpad</i>® (optional)</li> </ul>
<b>1.2 Domain and Range</b>	75 min	15–22	<ul style="list-style-type: none"> <li>• grid paper</li> <li>• graphing calculators (optional)</li> <li>• graphing software (optional)</li> </ul>
<b>1.3 Analyse Quadratic Functions</b>	120–150 min	23–30	<ul style="list-style-type: none"> <li>• grid paper</li> <li>• graphing calculators</li> <li>• computers with spreadsheet software (optional)</li> <li>• paper and scissors (optional)</li> <li>• linking cubes (optional)</li> </ul>
<b>1.4 Stretches of Functions</b>	75 min	31–39	<ul style="list-style-type: none"> <li>• grid paper</li> <li>• graphing calculators</li> <li>• computers with <i>Fathom</i>™</li> <li>• computers with Internet access</li> <li>• <i>The Geometer's Sketchpad</i>® (optional)</li> <li>• Computer-Based Ranger (CBR) (optional)</li> <li>• tennis balls (optional)</li> </ul>
<b>1.5 Translations of Functions</b>	75 min	40–46	<ul style="list-style-type: none"> <li>• grid paper</li> <li>• graphing calculators</li> <li>• computers with <i>Fathom</i>™</li> <li>• computers with Internet access</li> <li>• <i>The Geometer's Sketchpad</i>® (optional)</li> <li>• CBR (optional)</li> </ul>
<b>1.6 Sketch Graphs Using Transformations</b>	75 min	47–53	<ul style="list-style-type: none"> <li>• grid paper</li> <li>• graphing calculators</li> <li>• computers with <i>Fathom</i>™</li> <li>• computers with Internet access</li> <li>• <i>The Geometer's Sketchpad</i>® (optional)</li> <li>• CBR (optional)</li> </ul>
<b>Chapter 1 Review</b>	45–75 min	54–55	<ul style="list-style-type: none"> <li>• grid paper and rulers</li> <li>• graphing calculators</li> </ul>
<b>Chapter 1 Problem Wrap-Up</b>	15–30 min	55	<ul style="list-style-type: none"> <li>• graphing calculators</li> </ul>
<b>Chapter 1 Practice Test</b>	45–75 min	56–57	<ul style="list-style-type: none"> <li>• grid paper</li> <li>• graphing calculators</li> </ul>
<b>Chapter 1 Task: How High Can My Plane Fly?</b>	45–75 min	58–59	<ul style="list-style-type: none"> <li>• grid paper</li> <li>• graphing software (optional)</li> </ul>

## Chapter 1 Blackline Masters Checklist

	BLM	Title	Purpose
<b>Prerequisite Skills</b>			
	BLM G-1	Grid Paper	Student Support
	BLM G-5	Second Differences Tables	Student Support

	<b>BLM 1-1</b>	Prerequisite Skills	Practice
	<b>BLM 1-2</b>	Prerequisite Skills Self-Assessment Checklist	Student Self-Assessment
<b>1.1 Identify Functions</b>			
	<b>BLM G-1</b>	Grid Paper	Student Support
	<b>BLM 1-3</b>	Section 1.1 Identify Functions	Practice
<b>1.2 Domain and Range</b>			
	<b>BLM G-1</b>	Grid Paper	Student Support
	<b>BLM 1-4</b>	Section 1.2 Domain and Range	Practice
<b>1.3 Analyse Quadratic Functions</b>			
	<b>BLM G-1</b>	Grid Paper	Student Support
	<b>BLM G-5</b>	Second Differences Tables	Student Support
	<b>BLM 1-5</b>	Section 1.3 Analyse Quadratic Functions	Practice
<b>1.4 Stretches of Functions</b>			
	<b>BLM G-1</b>	Grid Paper	Student Support
	<b>BLM 1-6</b>	Section 1.4 Stretches of Functions	Practice
	<b>BLM 1-7</b>	Section 1.4 Achievement Check Rubric	Assessment
	<b>BLM 1-8</b>	<i>GSP</i> for Section 1.4 Investigate	Alternative Investigate
<b>1.5 Translations of Functions</b>			
	<b>BLM G-1</b>	Grid Paper	Student Support
	<b>BLM 1-9</b>	Section 1.5 Translations of Functions	Practice
	<b>BLM 1-10</b>	<i>GSP</i> for Section 1.5 Investigate	Alternative Investigate
<b>1.6 Sketch Graphs Using Transformations</b>			
	<b>BLM G-1</b>	Grid Paper	Student Support
	<b>BLM 1-11</b>	Section 1.6 Sketch Graphs Using Transformations	Practice
	<b>BLM 1-12</b>	Section 1.6 Achievement Check Rubric	Assessment
<b>Chapter 1 Review</b>			
	<b>BLM G-1</b>	Grid Paper	Student Support
	<b>BLM G-5</b>	Second Differences Tables	Student Support
	<b>BLM A-13</b>	Self-Assessment Recording Sheet	Assessment
	<b>BLM 1-13</b>	Chapter 1 Review	Practice
<b>Chapter 1 Problem Wrap-Up</b>			
	<b>BLM G-5</b>	Second Differences Tables	Student Support
	<b>BLM 1-14</b>	Chapter 1 Problem Wrap-Up Rubric	Summative Assessment
<b>Chapter 1 Practice Test</b>			
	<b>BLM G-1</b>	Grid Paper	Student Support
	<b>BLM 1-15</b>	Chapter 1 Practice Test	Diagnostic Assessment
	<b>BLM 1-16</b>	Chapter 1 Test	Summative Assessment
	<b>BLM 1-17</b>	Chapter 1 Practice Test Achievement Check Rubric	Assessment
<b>Chapter 1 Task: How High Can My Plane Fly?</b>			
	<b>BLM G-1</b>	Grid Paper	Student Support
	<b>BLM A-17</b>	Learning Skills Checklist	Assessment
	<b>BLM 1-18</b>	Chapter 1 Task Rubric	Assessment
	<b>BLM 1-19</b>	Chapter 1 BLM Answers	Answers

# Prerequisite Skills

## Student Text Pages

4–5

## Suggested Timing

30–45 min

## Materials and Technology Tools

- grid paper
- graphing calculators (optional)
- computers with spreadsheet software (optional)

## Related Resources

- BLM G-1 Grid Paper
- BLM G-5 Second Differences Tables
- BLM 1-1 Prerequisite Skills
- BLM 1-2 Prerequisite Skills Self-Assessment Checklist

## Common Errors

- Some students may make errors when substituting negative values into equations.
- R<sub>x</sub>** Have students rewrite the equation with the number being substituted in brackets.
- Some students may have difficulty choosing an appropriate scale when graphing relations.
- R<sub>x</sub>** Have students consider the difference between the least and greatest values. Divide the difference by the number of ticks on the axes, and then round up to give the number of units per tick.
- Some students may make errors when calculating the first and second differences.
- R<sub>x</sub>** Have students subtract each  $y$ -value from the next  $y$ -value, but not vice versa. Ensure they know that the difference in the  $x$ -values must also be constant and that the sign of the result is important.

## Accommodations

- Visual**—allow oral responses
- Motor**—provide students with copies of **BLM G-5 Second Differences Tables**; use technology for graphing

## Teaching Suggestions

- Make graphing calculators available to students, if possible.
- Students can work alone or in small groups. This would be a good opportunity to set the stage for the entire course, given this would be the first or second day.
- Encourage students to make note of the  $y$ -values and first differences for linear and non-linear equations. This will help them to identify quadratics in Section 1.3.
- You may consider using spreadsheet software for creating tables of values and calculating first differences. Students may need a demonstration and/or assistance with the use of formulas in spreadsheets.
- For **questions 3 and 5**, ask students if they can predict the subsequent values without doing the calculations, to find out if they recognize a pattern.
- Use **BLM 1–1 Prerequisite Skills** for remediation or extra practice. To further reinforce the concepts, you may refer students to specific skills in the **Prerequisite Skills Appendix** on student text pages 420–435.

## Assessment

- Assess student readiness to proceed by informal observation as students are working on the questions. A formal test is inappropriate since this material is not part of the curriculum to be covered by this chapter.
- Student self-assessment is also an effective technique; students can place a checkmark beside topics in the Prerequisite Skills in which they feel confident with the necessary skills. Use **BLM 1–2 Prerequisite Skills Self-Assessment Checklist** as a self-assessment for students.
- Remedial action can be taken in small groups or in a whole-class skills review.

## Chapter Problem

- The Chapter Problem is introduced in the Chapter 1 opener. Have students discuss their understanding of the topic. For example, what would happen if the price is too high or too low? What other situations might provide a similar problem? Other examples include setting prices on goods, services, hotel rooms, or plane/train/bus tickets. You may wish to have students complete the Chapter Problem revisits that occur throughout the chapter. These questions are designed to help students move toward the Chapter 1 Problem Wrap-Up at the end of the Chapter 1 Review.
- Alternatively, you may wish to assign the Chapter Problem when students have completed the chapter. The Chapter Problem may be used as a summative assessment.