

Performance Task

Tools

- grid paper

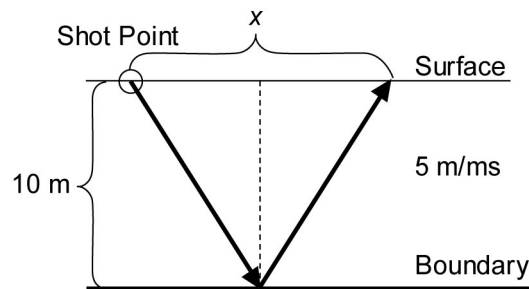
Technology Tools

- graphing calculators
- *The Geometer's Sketchpad*®
- computers

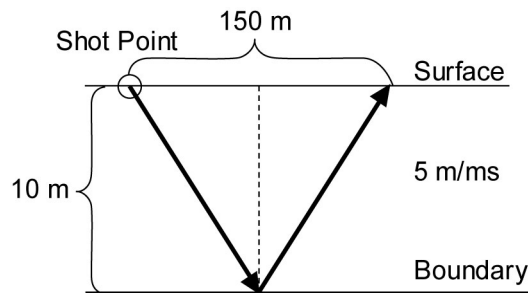
Related Resources

BLM T4 *The Geometer's Sketchpad*® 3
 BLM T5 *The Geometer's Sketchpad*® 4
 BLM G10 Grid Paper
 BLM A8 Application
 General Scoring Rubric

Seismic disturbances (shot point) result in vibrations that pass through the Earth. Sometimes, these vibrations pass through the Earth, strike a boundary, and reflect back to the surface. The path of the vibration is called a ray path (red lines). Imagine that there is a boundary 10 m below the Earth's surface and that the speed of the vibration, as it passes through the layer, is 5 m per millisecond. The value x is a distance, along the surface from the shot point, at which the vibration emerges.



- Given that the vibration (ray path) comes out of the surface 150 m away from the shot point, what is the total length of the ray path?
- Pick any value between 200 m and 300 m to represent a distance along the surface and find the total length of the ray path.



- Given that the triangles, on either side of the dashed line, are equal, construct a formula that represents the total length of the ray path.

Hints:

1) Pythagorean theorem

$$2) \text{ Speed} = \frac{\text{Distance}}{\text{Time}}$$

- Use the formula that you constructed to determine the length of the ray path for 5 distances (50 m–150 m) along the surface from the shot point. Organize your data into a table, and construct a graph.