

Name: _____

Date: _____

BLM 2-4

Slime Tests

Use these tests to help describe the slime you made. Write your observations in the chart.

| Test or Rating | How to Do It | Observation or Rating |
|---------------------------|--|-----------------------|
| 1. Description | <ul style="list-style-type: none"> Describe the colour, texture, and odour of the slime. What else do you observe? | |
| 2. Slime Rating | <ul style="list-style-type: none"> How slimy is your slime? Rate the slime from 1 (not very slimy) to 5 (very slimy). | |
| 3. Slow Poke Test | <ul style="list-style-type: none"> Slowly poke your finger into the slime. What happens? Does your finger go into the slime easily? | |
| 4. Quick Poke Test | <ul style="list-style-type: none"> Quickly poke the slime with your finger. What happens? Does your finger go into the slime easily? | |
| 5. Slow Pull Test | <ul style="list-style-type: none"> Grab a glob of slime with your fingers and slowly pull on the ends. What happens? Does it stretch or break? | |
| 6. Quick Pull Test | <ul style="list-style-type: none"> Grab a glob of slime with your fingers and quickly pull on the ends. What happens? Does it stretch or break? | |
| 7. Blob Test | <ul style="list-style-type: none"> Roll your slime into a ball and then let it sit on the table. What happens? | |
| 8. Hang Test | <ul style="list-style-type: none"> Use a timer and a ruler. Hold a glob of slime at a height of 30 cm above a table. Time how long it takes in seconds for the slime to reach the table. | |
| 9. Bounce Test | <ul style="list-style-type: none"> Roll the slime into a ball and drop from a height of 30 cm above a table. What happens? Rate the bounce from 1 (poor) to 5 (great). | |