

Time Lines For *Math at Work 10*

The chart below shows estimated times, in minutes, for covering the material in *Math at Work 10*. Please note that times will vary depending on your particular class and its individual students.

Also note that there are alternative ways to cover and assess many outcomes. For example, student achievement of chapter outcomes can be checked by having students do a combination of the Skill Check, the Test Yourself, and the Chapter Test (provided in the BLMs) for each chapter, or, more holistically, by having students complete the Chapter Project, explore the games and puzzles, or complete a combination of these things.

Math at Work 10 Time Frames

| | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
|--------------------------|---------|---------|---------|---------|---------|---------|---------|
| Chapter Opener | 20–30 | 20–30 | 30–40 | 20–30 | 20–30 | 20–30 | 40–50 |
| Get Ready | 40–50 | 40–50 | 30–40 | 40–50 | 40–50 | 45–60 | 75–90 |
| Section 1 | 120–150 | 120–180 | 120–150 | 120–150 | 120–150 | 90–120 | 150–160 |
| Section 2 | 120–150 | 120–160 | 120–150 | 120–150 | 150–180 | 120–150 | 150–160 |
| Section 3 | 150–180 | 120–160 | 120–150 | 120–150 | 180–200 | 120–150 | 180–240 |
| Section 4 | | 120–160 | 120–150 | | 180–200 | | 180–195 |
| Skill Check | 60–80 | 60–75 | 45–60 | 60–80 | 75–80 | 45–60 | 60–75 |
| Test Yourself | 45–60 | 45–60 | 45–60 | 60–75 | 60–75 | 60–75 | 60–75 |
| Chapter Project | 120–180 | 45–60 | 60–120 | 120–180 | 120–150 | 60–75 | 120–150 |
| Games and Puzzles | 40–60 | 20–40 | 45–60 | 40–60 | 35–55 | 45–60 | 30–35 |