

Name: \_\_\_\_\_

Date: \_\_\_\_\_

**BLM 2-1**

## Chapter 2 Self-Assessment

Concept	BEFORE	DURING (What I can do)	AFTER (Proof that I can do this)
<b>2.1</b>			
I can use proportional reasoning to determine the dimensions of a scale drawing or model.	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes
I can draw a scale diagram of a given object.	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes
I can solve problems that involve scale.	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes
I can describe when a scale representation might be used.	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes
I can construct a model of a 3-D object.	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes
<b>2.2</b>			
I can draw top, front, and side views of a 3-D object.	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes
I can draw a 3-D object from the top, front, and side views.	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes
I can create an isometric drawing of a 3-D object.	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes
I can determine if the given views of a 3-D object represent the object.	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes



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**BLM 2-1**  
(continued)

Concept	BEFORE	DURING (What I can do)	AFTER (Proof that I can do this)
<b>2.3</b>			
I can draw a one-point perspective view of a 3-D object.	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes
I can identify the point of perspective of a one-point perspective drawing.	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes
I can draw the components of an exploded view diagram.	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes
I can sketch an exploded view diagram of a 3-D object.	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes
I can sketch a 2-D representation of a 3-D object from its exploded view diagram.	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes	<input type="checkbox"/> No, not yet <input type="checkbox"/> Some <input type="checkbox"/> Yes

