

Name: _____

Date: _____

BLM 1-9

Chapter 1 Project Checklist

1. The shape of my Plinko board is _____.
2. Describe how a player wins the game:

3. The game involves calculating
 - probability
 - odds
4. Determine the probability or odds of the disk ending up in each of the slots:

5. I will change my board design by _____

6. The new probability or odds of the disk ending up in each slot are as follows:

